

SARCAR RULES

GENERAL RULES

- 1.1.1 The use of the words “vehicle” or “vehicles” in these rules is intended to include both cars and trucks.**
- 1.1.2 No driver, pit crew-member or sponsor will have any claim for damages, expenses, lawsuits, or otherwise against the track operator, or SaRCar, or its officials, arising from damage to any vehicle, personal injury, or monetary loss of any kind. Drivers, pit crew-members, or sponsors waive any claim they may have with the track operator, or SaRCar when they participate in any racing activity conducted under these rules.**
- 1.1.3 The specifications and standards contained in these rules are intended as a guide with respect to safety and for the equitable conduct of races and for no other purpose, either expressed or implied.**

HEALTH AND SAFETY

- 1.2.1 Racing activities must always provide for the maximum safety of all individuals including spectators, drivers, pit crews, and officials.**
- 1.2.2 Open flames or smoking are prohibited within 50 feet of areas where fuel (nitromethane or gasoline) is present.**
- 1.2.3 Everyone in the racing area or pits, including spectators, must wear closed-toed shoes.**
- 1.2.4 Disabled cars will be taken off the track. No repair work will be allowed on the track or the infield while a race is taking place.**
- 1.2.5 A driver may not operate a vehicle while positioned outside the designated driving area or drivers’ stand, nor may the vehicle be operated on any surface other than the racing surface or designated pit lane.**
- 1.2.6 All drivers must sign in and give officials the frequencies that will be used.**
- 1.2.7 Race officials may inspect any component of a vehicle anytime a safety hazard is suspected.**
- 1.2.8 A functioning portable UL approved 2-½ pound minimum, ABC rated dry chemical or halon fire extinguisher, equipped with capacity gauges, must be in the pits or track-side.**
- 1.2.9 A suitable, weatherproof first aid kit must be available at all events.**

OFFICIALS

- 1.3.1 The Race Director and any other designated officials are responsible for making immediate official judgments and/or applying any penalties according to SaRCar rules during any event.**
- 1.3.2. The Race Director and designated officials will have the authority to penalize or disqualify any driver for the violation of any of these rules.**

DRIVER RULES

- 2.1.1 Drivers are to be responsible for the actions and conduct of their pit crew.**
- 2.1.2 A driver will not permit another driver to compete for him in a race (heat or main), and no non-driver will be allowed to operate a vehicle on the track during a SaRCar event. A non driver is any person not entered and registered as a driver for the event in question.**
- 2.1.3 All drivers must attend the drivers' meeting. Racing rules, approved deviations and event specific rule interpretations and procedures will be covered during this meeting. Pertinent executive decisions and rule changes must be disclosed during Drivers' meetings.**
- 2.1.4 A driver must use his assigned frequency. The Race Director must approve all frequency changes.**
- 2.1.5 All drivers must display a clip for the frequency used during practice.**

COMPETITION RULES

- 3.1.1 SaRCar aims to promote family-oriented racing. Unruly or unsportsmanlike conduct will not be tolerated. Individuals judged by the Designated SaRCar official or Race Director to be in violation of the spirit of this rule will be disqualified and requested to leave the race area.**
- 3.1.2 Race lengths will be 2- 5 minute qualifiers and 1-7 minute main.**
- 3.1.3 No roll-over antennas are allowed unless noted in class rules. Roll-over antennas are defined as any vertical antenna strong or stiff enough to support the weight of the vehicle when resting on the tip and one side of the vehicle.**
- 3.1.4 No hazardous bumpers, nerf bars, chassis extensions, or other objects protruding from the vehicle are allowed.**
- 3.1.5 All vehicles must enter the track from pit road.**
- 3.1.6 Qualifying races will be scored by the amount of laps completed in a 5 minute heat. These**

results will then determine the grid for the main race.

3.1.7. Points will be awarded from the results of the main race. You must complete a minimum of 1 timed lap in the main race to be awarded points.

3.1.8 A competition class (i.e., monster trucks, sedans, trucks) must have a minimum of three registered vehicles to be deemed a legal race.

CLASSES

3.2.1 CLASS DEFINITIONS

3.2.1.1 For the purpose of establishing specific rules, vehicles used in SaRCar competition are divided into various classes according to the following criteria:

Scale

Drive Configuration

Type of power

3.2.1.2 Scale Definition

1/8 Scale

1/10 Scale

1/12 Scale

1/18 Scale

3.1.2.3 Drive Definition

Two wheel drive (2wd), where power is transmitted to the rear wheels only.

Four wheel drive (4wd), where power is transmitted to all four wheels. Vehicles that are driven by the front wheels only are classified as four wheel drive.

3.1.2.4. Type of power:

Vehicles may be powered by electric motors or by fuel engines. The use of 2S ROAR approved hardcased LiPo (lithium polymer) Batteries is allowed.

BLACK FLAG

4.0.1 A black flag will be given to a driver whose driving, vehicle operation, or performance constitutes a hazard to the other vehicles in the race. This includes insufficient skills to compete in that class, intentional hitting of other vehicles, unsportsmanlike driving and intentional blocking when being overtaken.

4.0.2 When a driver is given the Black Flag, it means that driver must pull his vehicle off the track immediately. The driver will remain on the drivers stand until that heat or race is over.

4.0.3 A black flag ruling may be used at any time for unsportsmanlike conduct or abusive language to other drivers or race officials.

4.0.4 A driver who receives three warnings in an event from an official will be black flagged.

DISQUALIFICATION

5.0.1 Failure to comply with any of these rules, not limited to items covered may result in disqualification by the Race Director. Disqualification may be for a single class or for the entire event.

TURN MARSHALING

6.0.1 Drivers must marshal for their designated race.

6.0.2 Drivers may substitute with the approval of the race director. It is the original driver's responsibility to find a substitute and he is responsible for the actions of that substitute.

6.0.3 Turn marshals are not permitted to repair vehicles. Marshals will take disabled vehicles to the closest outer edge of the racetrack as soon as possible.

6.0.4 When marshaling a vehicle, it should be returned to the point where it left the racing surface. Care must be taken not to interfere with oncoming vehicles.

6.0.5 A vehicle running on the track has the right of way over a vehicle that has gone off the track, turned over, or otherwise had problems.